## **Event #10 Staking a Claim Scoring Guidelines**

## Material to be provided by Station Master:

6 different claims; each claim has eight coordinates and distances to pace off to arrive at the claim.

Measuring wheel Stop watch

Each patrol will be given eight coordinates and distances to pace off. A different Scout must complete each leg of the course. Patrols with less than 8 members may use members a second time after all other members have participated. They will be required to complete the course to see how close they get to their actual "claim". Upon completing the course, one patrol member must retrieve the cement block from their sled. The Patrol must then stake their claim by placing their patrol flag in the cement block located where they think their claim is. There will be several different courses to help eliminate copying of other patrols. Scores will be determined by the distance of the placement of the patrol's flag from the actual location of the "claim". Total time to complete the task will be used as a tie breaker.

20 points will be awarded for participation

Additional points are awarded for accuracy of claim placement:

1	
1 <sup>st</sup> place	30 pts
2 <sup>nd</sup> place	27 pts
3 <sup>rd</sup> place	24 pts
4 <sup>th</sup> place	21 pts
5 <sup>th</sup> place	18 pts
6 <sup>th</sup> place	15 pts
7 <sup>th</sup> place	12 pts
8 <sup>th</sup> place	9 pts
9 <sup>th</sup> place	6 pts
10 <sup>th</sup> place	3 pts
11 <sup>th</sup> place and lower	0 pts

Total points possible: 50 points

**Staking a Claim Score Sheet** 

Staking a Claim Store			Accuracy (Distance				
	Troop		from actual			Participation	
Patrol	#	Total Time	claim)	Place	Place Points	Points	<b>Total Score</b>